**Feedback for Christopher Valle:**

***Positive Feedback:***

• Efficient use of MobileNetV2 for transfer learning.

• Proper data preprocessing with normalization and train-validation split.

• Good model architecture with GlobalAveragePooling2D and Dropout(0.3) to prevent

overfitting.

***Constructive Criticism:***

• Add data augmentation (rotation, zoom, flipping) to improve generalization.

• Tune the classification threshold instead of using a fixed 0.5.

• Use ModelCheckpoint to save the best model during training.

• Improve documentation by adding a README.

**Feedback for Peyton Holt:**

***Positive Feedback:***

• Good use of React hooks (useEffect, useRef) to manage lifecycle and OSMD instance.

• Debounce function improves performance by reducing unnecessary re-renders on resize.

• Handles both URL and base64 data for loading MusicXML, ensuring flexibility.

• Proper cleanup in useEffect removes event listeners and revokes temporary URLs.

***Constructive Criticism:***

• document.getElementById should be replaced with useRef for better React integration.

• Does not reset OSMD instance on filePath change, which may cause issues with new files.

• Uses window.innerHeight for layout, which may not work well on mobile devices.

• Hardcoded backend: 'Canvas' could be made configurable for better compatibility.